



American



Name:

M20 Scout Car

Move: D6 + 13

Armor:

Front	Side	Rear	Top
3	2	1	0

Primary Weapon: 1x HMG(s)

Secondary Weapon: NA, or 1x Bazooka, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam.
HMG**	0-100"=2+	100-500"=3+	500-1,000"=5+	
Bazooka*	0-20"=4+	20-40"=5+	40-60"=6	Crew ☐ ☐



American



Name:

M8 Greyhound 6x6

Armored Car

Move: D6 + 13

Armor:

Front	Side	Rear	Top
3	2	1	0

Primary Weapon: 2(t)

Secondary Weapon: 1x HMG(s), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam.
HMG**	0-100"=2+	100-500"=3+	500-1k"=5+	
Gun*	0-400"=3+	400-3.7k"=4+	3.7k-6k"=4+	Crew ☐ ☐ ☐



American



Name:

M18 Hellcat Tank Destroyer

Move: D6 + 13

Armor:

Front	Side	Rear	Top
3	3	3	0

Primary Weapon: 3(t)

Secondary Weapon: 1x HMG(s), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam.
HMG**	0-100"=2+	100-500"=3+	500-1,000"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



American



Name:

M10 Wolverine

Tank Destroyer

Move: D6 + 9

Armor:

Front	Side	Rear	Top
5	4	4	0

Primary Weapon: 3(t)

Secondary Weapon: 1x HMG(s), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam.
HMG**	0-100"=2+	100-500"=3+	500-1,000"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



British



Name:

Universal Carrier, or Bren Gun Carrier

Move: D6 + 7

Armor:

Front	Side	Rear	Top
1	1	1	0

Primary Weapon: 1x HMG(h)

Secondary Weapon: 1x HMG(s), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam.
HMG**	0-100"=2+	100-500"=3+	500-1,000"=5+	Crew ☐ ☐



British



Name:

Ordnance QF 2-pounder

Move: NA

Armor:

Front	Side	Rear	Top
1	0	0	0

Primary Weapon: 2(s)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam.
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



British



In the Works

Primary Weapon: 3(t)

Secondary Weapon: 1x HMG(s) & 1x LMG(?), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	
LMG**	0-30"=3+	30-150"=4+	150-300"=5+	Dam. _____
HMG**	0-100"=2+	100-500"=3+	500-1k"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐

Name:

17pdr SP Achilles
Tank Destroyer

Move: D6 + 9

Armor:

Front	Side	Rear	Top
5	4	4	0



French



Primary Weapon: 3(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐

Name:

Canon de 75 modèle 1897
Field Gun

Move: NA

Armor:

Front	Side	Rear	Top
1	0	0	0



French



Primary Weapon: 2(t) or 1x HMG(t)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
HMG**	0-100"=2+	100-500"=3+	500-1,000"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐

Name:

Renault FT-17 Light Tank

Move: D6 + 3

Armor:

Front	Side	Rear	Top
3	1	1	1



French



Primary Weapon: 3(h)

Secondary Weapon: 2(t) and 2x LMG(c), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
LMG**	0-30"=3+	30-150"=4+	150-300"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐

Name:

Char B1 bis Heavy Tank

Move: D6 + 5

Armor:

Front	Side	Rear	Top
4	4	3	3



German



Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6
Rifle	0-25"=4+	25-115"=5+	115-230"=6
SMG	0-1"=3+	1-5"=4+	5-10"=5+
LMG**	0-30"=3+	30-150"=4+	150-300"=5+
Grenade*	0-8"=2+	8-12"=4+	12-16"=5+
Anti-AFV Close Assault	0-2"=3+	na	

Name:

Infantry

Move: D6+1 or D6+3

Primary Weapon:

Pistol, Rifle, SMG, or LMG

Secondary Weapon:

Bayonet for Rifle Armed,
Pistol for MG. Grenades



German

In the Works

Name:

Cavalry

Move: 2D6 + 3

Primary Weapon:

Carbine, LMG, SMG

Secondary Weapon:

Saber

Weapon Range & To-Hit-Score:

Carbine	0-15"=4+	15-70"=5+	70-160"=6
SMG	0-1"=4+	1-5"=5+	5-10"=6
LMG**	0-30"=3+	30-150"=4+	150-300"=5+
Anti-AFV Close Assault	0-2"=3+	na	



German



Name:

12 cm Granatwerfer 42, or
12 cm GrW 42 Mortar

Move: NA

Armor:

Front	Side	Rear	Top
0	0	0	0

Primary Weapon: 5(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Crew ☐ ☐ ☐ ☐
H.Mor.*	na	110-550"=4+	550-5k"=5+	



German



Name:

8 cm Granatwerfer 34
(8 cm GrW 34) Mortar

Move: D6-2 or D6+0

Armor:

Front	Side	Rear	Top
0	0	0	0

Primary Weapon: 3(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Crew ☐ ☐ ☐ ☐
Mortar*	na	50-550"=4+	550-3k"=5+	



German



Name:

7.5 cm Feldkanone 237(i)

Move: NA

Armor:

Front	Side	Rear	Top
1	0	0	0

Italian Paint Colors

Primary Weapon: 3(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Crew ☐ ☐ ☐ ☐
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	

Dam. _____



German



Name:

15 cm schweres Infanterie
Geschütz 33, or sIG 33

Move: NA

Armor:

Front	Side	Rear	Top
1	0	0	0

Primary Weapon: 5(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Crew ☐ ☐ ☐ ☐
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	

Dam. _____



German



Name:

Gepanzerte Manntransportwagen
(gep.m.trsp.wg) S.37 250(i)
[Armored Personnel Carrier]

Move: D6 + 7

Armor:

Front	Side	Rear	Top
1	1	1	0

Primary Weapon: 1x HMG(s)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Crew ☐ ☐
HMG**	0-100"=2+	100-500"=3+	500-1,000"=5+	

Dam. _____



German

In the Works

Name:

Panzerkampfwagen I Ausf. B,
PzKpfw I Ausf. B,
or Panzer I Ausf. B (Sd.Kfz.101)

Move: D6 + 6

Armor:

Front	Side	Rear	Top
2	1	1	1

Primary Weapon: 2x HMG(c)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Crew ☐ ☐ ☐ ☐
HMG**	0-100"=2+	100-500"=3+	500-1,000"=5+	

Dam. _____



German



French Paint Colors

Primary Weapon: 3(h)

Secondary Weapon: 2(t) and 2x LMG(c), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6

LMG** 0-30"=3+ 30-150"=4+ 150-300"=5+

Dam. _____

Crew ☐☐☐☐

Name:

Panzerkampfwagen B-2 740(f)

Move: D6 + 5

Armor:

Front Side Rear Top

4 4 3 3



German



Name:

Flammwagen auf
Panzerkampfwagen B-2 (f)

Move: D6 + 5

Armor:

Front Side Rear Top

4 4 3 3

Primary Weapon: FT(h)

Secondary Weapon: 2(t) and 2x LMG(c), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6

LMG** 0-30"=3+ 30-150"=4+ 150-300"=5+

Tank FT** 0-10"=2+ 10-20"=4+ 20-40"=5+

Cannon* 0-400"=3+ 400-3700"=4+ 3700-6k"=4+

Dam. _____

Crew ☐☐☐☐



German



Italian Paint Colors

Primary Weapon: 3(t)

Secondary Weapon: 1x HMG(c), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6

HMG** 0-100"=2+ 100-500"=3+ 500-1,000"=5+

Dam. _____

Crew ☐☐☐☐

Name:

Panzerkampfwagen P40 737(i)
Tank

Move: D6 + 7

Armor:

Front Side Rear Top

5 5 4 3



German



Italian Paint Colors

Primary Weapon: 2(t)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6

Dam. _____

Crew ☐☐☐☐

Name:

Beute Sturmgeschütz (or StuG)
L6 mit 47/32 630(i)

Move: D6 + 7

Armor:

Front Side Rear Top

4 2 1 0



German



Primary Weapon: 3(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6

Dam. _____

Crew ☐☐☐☐

Name:

Marder I Panzerjäger, or 7.5 cm
PaK 40/1 auf Geschützwagen
FCM(f) Tank Destroyer

Move: D6 + 6

Armor:

Front Side Rear Top

2 2 1 0



German



Primary Weapon: 4(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6

Dam. _____

Crew ☐☐☐☐

Name:

10.5 cm leFH18/3 (Sf) auf
Geschützwagen B-2(f)

Move: D6 + 5

Armor:

Front Side Rear Top

4 4 3 3



Italian



Name:
1939 Autovettura Aprilia Lancia
Torpedo Militare Staff Car

Move: D6 + 7

Armor:

Front	Side	Rear	Top
0	0	0	0

Primary Weapon: NA, crew w/Pistols.

Secondary Weapon: NA

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6

Dam. _____

Crew ☐



Italian

In the Works

Name:
Alfa Romeo 800, 6.5-ton, 4x2,
Heavy Truck

Move: D6 + 8

Armor:

Front	Side	Rear	Top
0	0	0	0

Primary Weapon: NA, crew w/Pistols.

Secondary Weapon: NA

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6

Dam. _____

Crew ☐



Italian



Name:
Infantry

Move: D6+1 or D6+3

Primary Weapon:
Pistol, Rifle, SMG, or LMG

Secondary Weapon:
Bayonet for Rifle Armed,
Pistol for MG, Grenades

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6
Rifle	0-25"=4+	25-115"=5+	115-230"=6
SMG	0-1"=3+	1-5"=4+	5-10"=5+
LMG**	0-30"=3+	30-150"=4+	150-300"=5+
Grenade*	0-8"=2+	8-12"=4+	12-16"=5+
Anti-AFV Close Assault	0-2"=3+	na	



Italian



Name:
Cavalry

Move: 2D6 + 3

Primary Weapon:
Carbine, SMG

Secondary Weapon:
Saber

Weapon Range & To-Hit-Score:

Carbine	0-15"=4+	15-70"=5+	70-160"=6
SMG	0-1"=4+	1-5"=5+	5-10"=6
Anti-AFV Close Assault	0-2"=3+	na	



Italian



Name:
Cannone da 75/27 modello 12

Move: NA

Armor:

Front	Side	Rear	Top
1	0	0	0

Primary Weapon: 3(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6
Gun* 0-400"=3+ 400-3700"=4+ 3700-6k"=4+

Dam. _____

Crew ☐ ☐ ☐ ☐



Italian



Name:
Autoprotetto S.37
(A.S.37) [Armored
Personnel Carrier]

Move: D6 + 7

Armor:

Front	Side	Rear	Top
1	1	1	0

Primary Weapon: 1x HMG(s)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6
HMG** 0-100"=2+ 100-500"=3+ 500-1k"=5+

Dam. _____

Crew ☐ ☐



Italian



Name:

Autoblindo AB40
Armored Car

Move: D6 + 13

Armor:

Front	Side	Rear	Top
3	2	1	1

Primary Weapon: 2x LMG(t)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6
LMG** 0-30"=3+ 30-150"=4+ 150-300"=5+

Dam. _____

Crew ☐ ☐ ☐ ☐



Italian



Name:

Autoblindo AB41
Armored Car

Move: D6 + 13

Armor:

Front	Side	Rear	Top
3	2	1	1

Primary Weapon: 1(t)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6
Gun* 0-400"=3+ 400-3700"=4+ 3700-6k"=4+

Dam. _____

Crew ☐ ☐ ☐ ☐



Italian



Name:

Carro Armato L3/33, L3/35, or
L3/38 Tankette

Move: D6 + 7

Armor:

Front	Side	Rear	Top
2	1	1	1

Primary Weapon: 1x LMG(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6
LMG** 0-30"=3+ 30-150"=4+ 150-300"=5+

Dam. _____

Crew ☐ ☐ ☐ ☐



Italian



Name:

Carro Armato L3/33 CC
Tankette

Move: D6 + 7

Armor:

Front	Side	Rear	Top
2	1	1	1

Primary Weapon: 1(h)

Secondary Weapon: 1x LMG(c), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6
LMG** 0-30"=3+ 30-150"=4+ 150-300"=5+
Gun* 0-400"=3+ 400-3700"=4+ 3700-6k"=4+

Dam. _____

Crew ☐ ☐ ☐ ☐



Italian



Name:

Carro Armato L3 Lf
(lancia fiamme) Flame Tank

Move: D6 + 7

Armor:

Front	Side	Rear	Top
2	1	1	1

Primary Weapon: FT(h)

Secondary Weapon: NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6
Tank FT** 0-10"=2+ 10-20"=4+ 20-40"=5+

Dam. _____

Crew ☐ ☐ ☐ ☐



Italian



Name:

Carro Armato L6/40 Light Tank

Move: D6 + 7

Armor:

Front	Side	Rear	Top
4	2	1	1

Primary Weapon: 1(t)

Secondary Weapon: 1x LMG(c), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol 0-1"=4+ 1-5"=5+ 5-15"=6
LMG** 0-30"=3+ 30-150"=4+ 150-300"=5+
Gun* 0-400"=3+ 400-3700"=4+ 3700-6k"=4+

Dam. _____

Crew ☐ ☐ ☐ ☐



Italian

**Name:**

Carro Armato P26/40

Move: D6 + 7**Armor:**

Front	Side	Rear	Top
5	5	4	3

Primary Weapon: 3(t)**Secondary Weapon:** 1x HMG(c), crew w/Pistols.**Weapon Range & To-Hit-Score:**

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
HMG**	0-100"=2+	100-500"=3+	500-1k"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



Italian

**Name:**

Semovente L40 da 47/32 SPG

Move: D6 + 7**Armor:**

Front	Side	Rear	Top
4	2	1	0

Primary Weapon: 2(t)**Secondary Weapon:** NA, crew w/Pistols.**Weapon Range & To-Hit-Score:**

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



Italian

**Name:**

Paracadutisti (Elite)

Move: D6+1 or D6+3**Primary Weapon:**

Pistol, Rifle, or SMG

Secondary Weapon:

Fighting Knife, Petrol Bombs, Grenades

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6
Rifle	0-25"=4+	25-115"=5+	115-230"=6
SMG	0-1"=3+	1-5"=4+	5-10"=5+
Grenade*	0-8"=2+	8-12"=4+	12-16"=5+
Anti-AFV Close Assault	0-2"=3+	na	



Polish

Photo Coming

Name:

Samochód pancerny wzór 29, or wz. 29 Ursus Armored

Move: D6 + 5**Armor:**

Front	Side	Rear	Top
1	1	LA	LA

Primary Weapon: 2(t)**Secondary Weapon:** 1x LMG(t, rear), 1x LMG (h, rear)

Soviet

**Name:**

Infantry

Move: D6+1 or D6+3**Primary Weapon:**

Pistol, Rifle, SMG, or LMG

Secondary Weapon:

Bayonet for Rifle Armed

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6
Rifle	0-25"=4+	25-115"=5+	115-230"=6
SMG	0-1"=3+	1-5"=4+	5-10"=5+
LMG**	0-30"=3+	30-150"=4+	150-300"=5+
Anti-AFV Close Assault	0-2"=3+	na	



Soviet

**Name:**

Cavalry

Move: 2D6 + 3**Primary Weapon:**

Carbine

Secondary Weapon:

Saber

Weapon Range & To-Hit-Score:

Carbine	0-15"=4+	15-70"=5+	70-160"=6
Anti-AFV Close Assault	0-2"=3+	na	

**Soviet****Name:**

Infantry with Anti-Tank Rifle

Move: D6-2 or D6+0**Primary Weapon:** PTRD-41 - Anti-Tank Rifle:

Can penetrate Class 2-3 armor at up to 50", and Class 1 up to 100"

Use Shooter's Class 1 vs Armored and can only do Light Damage

Secondary Weapon: NA**Weapon Range & To-Hit-Score:**

PTRD-41 0-50"=2+ 50-100"=3+ +100"=na

**Soviet**

Photo Coming

Name:

M1938 120mm mortar

Move: NA**Armor:**

Front	Side	Rear	Top
0	0	0	0

Primary Weapon: 5(h)**Secondary Weapon:** NA, crew w/Pistols.**Weapon Range & To-Hit-Score:**

Pistol	0-1"=4+	1-5"=5+	5-15"=6
H.Mor.*	na	110-550"=4+	550-5k"=5+

Crew ☐ ☐ ☐ ☐**Soviet**

Photo Coming

Name:

M-37 or 82-BM-37

82 mm mortar

Move: D6-2 or D6+0**Armor:**

Front	Side	Rear	Top
0	0	0	0

Primary Weapon: 3(h)**Secondary Weapon:** NA, crew w/Pistols.**Weapon Range & To-Hit-Score:**

Pistol	0-1"=4+	1-5"=5+	5-15"=6
Mortar*	na	50-550"=4+	550-3k"=5+

Crew ☐ ☐ ☐**Soviet**

In the Works

Name:

76 mm divisional gun M1936 (F-22)

Move: NA**Armor:**

Front	Side	Rear	Top
1	0	0	0

Primary Weapon: 3(h)**Secondary Weapon:** NA, crew w/Pistols.**Weapon Range & To-Hit-Score:**

Pistol	0-1"=4+	1-5"=5+	5-15"=6
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+

Dam. _____**Crew** ☐ ☐ ☐ ☐**Soviet****Name:**

Austin Armored Car - Mod 1939

Move: D6 + 9**Armor:**

Front	Side	Rear	Top
LA	LA	LA	LA

Primary Weapon: 1x HMG(t)**Secondary Weapon:** 1x HMG(t), crew w/Pistols.**Weapon Range & To-Hit-Score:**

Pistol	0-1"=4+	1-5"=5+	5-15"=6
HMG**	0-100"=2+	100-500"=3+	500-1k"=5+

Dam. _____**Crew** ☐ ☐ ☐**Soviet****Name:**

Lend Lease Universal Carrier

Move: D6 + 7**Armor:**

Front	Side	Rear	Top
1	1	0	0

Primary Weapon: 1(h), can penetrate Class 2-3 at up to 50", and Class 1 up to 100"**Secondary Weapon:** 1x HMG(s), crew w/Pistols.**Weapon Range & To-Hit-Score:**

Pistol	0-1"=4+	1-5"=5+	5-15"=6
HMG**	0-100"=2+	100-500"=3+	500-1k"=5+
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+

Dam. _____**Crew** ☐ ☐ ☐



Soviet



Name:

T-26 Light Infantry Tank
- Mod 1932

Move: D6 + 5

Armor:

Front	Side	Rear	Top
1	1	LA	LA

Primary Weapon: 1(t)

Secondary Weapon: 1x HMG(t), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
LMG**	0-30"=3+	30-150"=4+	150-300"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



Soviet



Name:

T-26 Light Infantry Tank
- Mod 1933-37

Move: D6 + 5

Armor:

Front	Side	Rear	Top
2	2	1	1

Primary Weapon: 2(t)

Secondary Weapon: 1x LMG(c), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
LMG**	0-30"=3+	30-150"=4+	150-300"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



Soviet



Name:

T-26-1 Light Infantry Tank
- Mod 1939

Move: D6 + 5

Armor:

Front	Side	Rear	Top
4	4	2	1

Primary Weapon: 2(t), crew w/Pistols.

Secondary Weapon: 1x LMG(c), +1-3 more inc. AA mount

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
LMG**	0-30"=3+	30-150"=4+	150-300"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



Soviet



Name:

BT-5 Light Tank

Move: D6 + 11

Armor:

Front	Side	Rear	Top
2	1	1	1

Primary Weapon: 2(t), crew w/Pistols.

Secondary Weapon: 1x LMG(c), +1-2 more inc. AA mount

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
LMG**	0-30"=3+	30-150"=4+	150-300"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



Soviet



Name:

BT-7 Light Tank - Mod 1935

Move: D6 + 12

Armor:

Front	Side	Rear	Top
2	1	1	1

Primary Weapon: 2(t), crew w/Pistols.

Secondary Weapon: 1x LMG(c), +1-2 more inc. AA mount

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
LMG**	0-30"=3+	30-150"=4+	150-300"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



Soviet



Name:

BT-7 Light Tank - Mod 1937

Move: D6 + 12

Armor:

Front	Side	Rear	Top
3	2	1	1

Primary Weapon: 2(t)

Secondary Weapon: 1x LMG(c), 1x LMG(s), crew w/Pistols.

Weapon Range & To-Hit-Score:

Pistol	0-1"=4+	1-5"=5+	5-15"=6	Dam. _____
LMG**	0-30"=3+	30-150"=4+	150-300"=5+	
Gun*	0-400"=3+	400-3700"=4+	3700-6k"=4+	Crew ☐ ☐ ☐ ☐



Soviet

**Photo
Coming**

Name:

HMG Team

Move: D6-2 or D6+0

Aarmor:

Front	Side	Rear	Top
0	0	0	0

Primary Weapon:

DShK HMG

Secondary Weapon:

NA, crew w/Pistols.

Weapon Range & To-Hit-Score:

HMG ** 0-100' 2+ 100-500' 3+ 500-1,000' 5+

Crew ☐ ☐